

## Audio/Video Communication Activities and Tools

### Faculty Seminar Series: Teaching with New Media

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Using audio and visual tools to teach can greatly enhance the learning experience. The following table highlights audio and visual activities, tools, and their potential curricular uses.

| Activity                                                                                                                                                                                                           | Technology Tools                                                                                                                                                      | Use Cases                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
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| <b>Audio Activities</b> <ul style="list-style-type: none"><li>• Drafting</li><li>• Reflective journaling</li><li>• Making pitches</li><li>• Providing feedback (peer and faculty)</li><li>• Interviewing</li></ul> | <ul style="list-style-type: none"><li>• Audacity</li><li>• Audioboo</li><li>• SoundCloud</li><li>• VoiceThread</li><li>• MS OneNote</li></ul>                         | <ul style="list-style-type: none"><li>• Describe drafting plan</li><li>• Write a digital journal about conversations with friends and family related to content area and/or writing goals</li><li>• Translate written project into three-minute oral recordings</li><li>• Elevator pitches</li><li>• Summarize drafting process as director's notes</li><li>• Explain work to intended audience</li><li>• Record peer review session or final editor comments</li><li>• Interview peer review partners about drafting and revising process</li></ul> |
| <b>Video Activities</b> <ul style="list-style-type: none"><li>• Photo essays</li><li>• PSA videos</li><li>• Pitches</li><li>• Technical explanations</li><li>• Oral presentations</li><li>• Storytelling</li></ul> | <ul style="list-style-type: none"><li>• Digital camera</li><li>• Animoto</li><li>• Stupeflix</li><li>• VoiceThread</li><li>• Pinterest</li><li>• XtraNormal</li></ul> | <ul style="list-style-type: none"><li>• Use five pictures to tell a story with or without caption</li><li>• Create a one-minute public service announcement</li><li>• Give a one-minute pitch about an idea/topic</li><li>• Give a three-minute technical explanation for lay audience</li><li>• Create a slideshow with still and moving images to tell a story</li></ul>                                                                                                                                                                           |
| <b>Web-Conferencing</b> <ul style="list-style-type: none"><li>• Office hours</li><li>• Workshops</li><li>• Tutorials</li></ul>                                                                                     | <ul style="list-style-type: none"><li>• Adobe Connect</li><li>• Google Hangout</li><li>• Skype</li><li>• ReadyTalk</li></ul>                                          | <ul style="list-style-type: none"><li>• Use web-conferencing tools to hold virtual office hours at a time that may not be convenient to meet physically (e.g., evenings, weekends, etc.)</li><li>• Conduct 10-minute workshop on a topic as supplemental materials</li><li>• Hold and record tutorial sessions before midterms and finals</li></ul>                                                                                                                                                                                                  |